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Building Java Programs: A Back To Basics Approach (4th Edition)



Synopsis

For courses in Java Programming Layered, Back-to-Basics Approach to Java Programming

Newly revised and updated, this Fourth Edition of *Building Java Programs: A Back to Basics Approach* uses a layered strategy to introduce Java programming, with the aim of overcoming the difficulty associated with introductory programming textbooks. The authors'™ proven and class-tested "back to basics" approach introduces programming fundamentals first, with new syntax and concepts added over multiple chapters, and object-oriented programming discussed only once readers have developed a basic understanding of Java programming. Previous editions have established the text's reputation as an excellent choice for thoroughly introducing the basics of computer science, and new material in the Fourth Edition incorporates concepts related to Java 8, functional programming, and image manipulation. Note: You are purchasing a standalone product; MyLab, & Mastering, does not come packaged with this content. Students, if interested in purchasing this title with MyLab & Mastering, ask your instructor for the correct package ISBN and Course ID. Instructors, contact your Pearson representative for more information. If you would like to purchase both the physical text and MyLab & Mastering, search for: 0134448308 / 9780134448305 Building Java Programs: A Back to Basics Approach plus MyProgrammingLab with Pearson eText -- Access Card Package, 4/e Package consists of: 0134324706 / 9780134324708 MyProgrammingLab with Pearson eText -- Instant Access -- for Building Java Programs: A Back to Basics Approach, 4/e 0134322762 / 9780134322766 Building Java Programs: A Back to Basics Approach

Book Information

Paperback: 1224 pages

Publisher: Pearson; 4 edition (February 15, 2016)

Language: English

ISBN-10: 0134322762

ISBN-13: 978-0134322766

Product Dimensions: 7.3 x 1.5 x 9.1 inches

Shipping Weight: 3.7 pounds (View shipping rates and policies)

Average Customer Review: 4.4 out of 5 stars See all reviews (82 customer reviews)

Best Sellers Rank: #9,598 in Books (See Top 100 in Books) #5 in Books > Computers & Technology > Programming > Languages & Tools > Java #32 in Books > Textbooks > Computer Science > Programming Languages #2812 in Books > Reference

Customer Reviews

The dominant approach to teaching Java is to start with objects as early as possible - the object first approach. If this is what you want, then this is not the right book. However, I believe that a growing number of people, myself included, have come to believe that object first doesn't work. Since OO is primarily a design and organization approach for building large systems it typically does not make sense to students trying to do one or two page introductory projects. In addition, the time taken in trying to explain objects comes out of time that would have been spent in learning programming basics such as loops, arrays, etc. The result is too many students that can't write good procedural code, as well as never grasping object. Due to this problem, I have chosen to organize my classes to begin with a procedural style of programming (focused on loops and arrays) and introduce OO at the beginning of the second semester. One of my frustrations has been a lack of supporting material for this approach, particularly among introductory Java textbooks. This book solves this problem for me. It introduces concepts in almost exactly the order I have decided to use in my courses. The book is well written. It has a modern organization in terms of things like sidebars and its graphic design without going overboard and trying to compete with MTV the way the Head First series does, or by putting in a bunch of expensive color pictures that have nothing to do with the subject as many current textbooks do. In short, the book design matches its subtitle of being "a back to basics approach". The authors have chosen to avoid showing a specific IDE and limit graphics to an optional chapter. I approve of both of these choices.

As a college senior, I've had to read many textbooks; some painful, some not. This book is by far one of the best I have used. In fact, while I have been using Amazon's review services for my own purchases for many years, I haven't felt the compulsion to write a review. This is the first book to compel me to do so. It's an excellent book with few typos and a conversational style. If you are just beginning to learn Java and haven't had any experience with OOP (Object Oriented Programming), I believe this book takes the right approach. It's a very up-to-date treatment of the basics of the language, and like the cover implies, builds the wall brick-by-brick. You'll learn the components of Java in an order that is easy to follow, the progression to more advanced topics being just about as natural as possible. One idea that this book emphasized that others I have read did not (very well), is handling common programming errors. From the get-go, the authors stress how important it is to catch your programming errors as you go along, encouraging the construction of more robust (although still very rudimentary) programs. In my opinion, this book has a very "let's teach Java how it is practiced" approach. It's very, very practical in the examples it uses and the problems it gives in

the back of each chapter. There is also a case study at the end of each chapter that is unique to that chapter, covering the concepts highlighted. For Students: If you've already had some experience in programming Java, this text might be a bit inadequate because it emphasizes the basics -- perhaps it would be a good reference text (although I'd encourage using Sun's online service). If you're brand new to the language, this is the book to get.

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